

Wyvern: Improving Architecture-Based Security via a Programming Language

Alex Potanin

Software Security is a Big Problem

18 OCT 2017 NEWS

Report: 88% of Java Apps Vulnerable to Attacks from Known Security Defects



Michael Hill Acting Editor, Infosecurity Magazine

Email Michael Follow @MichaelInfosec



A new report from **CA Veracode** has exposed the pervasive risks companies face from vulnerable open source components.

Home > Enterprise Java > Software Development

NEWS

New bug neutralizes latest Java security updates

New security vulnerability bypasses the Java plug-in's protection



By Gregg Keizer

Computerworld | JANUARY 28, 2013 12:54 PM PT

Java's new security settings, designed to block drive-by browser attacks, can be bypassed by hackers, a researcher announced Sunday.

The news came in the aftermath of several embarrassing zero-day vulnerabilities, and a [recent commitment by the head of Java security](#) that his team would fix bugs in the software.

More about Java security

- [Why it's time to deprecate the Java Plug-in](#)
- [After silence on Java flaws, Oracle now says it cares](#)
- [InfoWorld's Security Adviser](#)

The Java security provisions that can be circumvented were [introduced last December](#) with Java 7 Update 10 and let users decide which Java applets are

Why Not Wa

FEATURED NEWS



Teen Becomes First to Earn \$1M in Bug Bounties with HackerOne

He is also the all-time top-ranked hacker on HackerOne's leaderboard, out of more than 330,000 hackers competing for the top spot.

by Tara Seals

March 4, 2019

MORE LIKE THIS

What the latest Java flaw really me



Two-year-old Java flaw emerges due to broken patch

Researchers find serious flaw in late JRE for desktops, servers



RSAC 2019: Container Escape Hack Targets Vulnerable Linux Kernel

A proof-of-concept hack allows

BBC

Sign in

News

Sport

Weather

Shop

Reel

Travel

M

NEWS

Home

Video

World

Asia

UK

Business

Tech

Science

Stories

Entertainment

Technology

Health records 'put at risk by security bugs'

by Tara Seals

March 5, 2019

Share



RSAC 2019: Microsoft Zero-Day Allows Exploits to Sneak Past Sandboxes

Researchers say that Microsoft won't issue a patch for the issue.

by Tara Seals

March 5, 2019

GETTY IMAGES

BSides SF 2019: Remote-Root Bug in Logitech Harmony Hub Patched and Explained

Users of Logitech's Harmony Hub get long-awaited answers about the critical bugs that left their home networks wide open to attack.

by Tom Spring



Why Systems are Vulnerable?

- ◉ We "know" how to code securely
 - ◉ Follow the rules: CERT, Oracle, ...
 - ◉ Technical advances: types, memory safety
- ◉ But we still fail too often!
- ◉ Root causes
 - ◉ Coding instead of engineering
 - ◉ Human limitations
 - ◉ Unusable tools

Our Approach: Usable Architecture-Based Security



Engineering:
An architecture/design
perspective

Secure systems
development



Usability:
A human perspective



Formal Modelling: A mathematical perspective
4



The Wyvern Programming Language

- Designed for security and productivity from the ground up
- General purpose, but emphasising web, mobile, and IoT apps

<http://wyvernlang.github.io/>



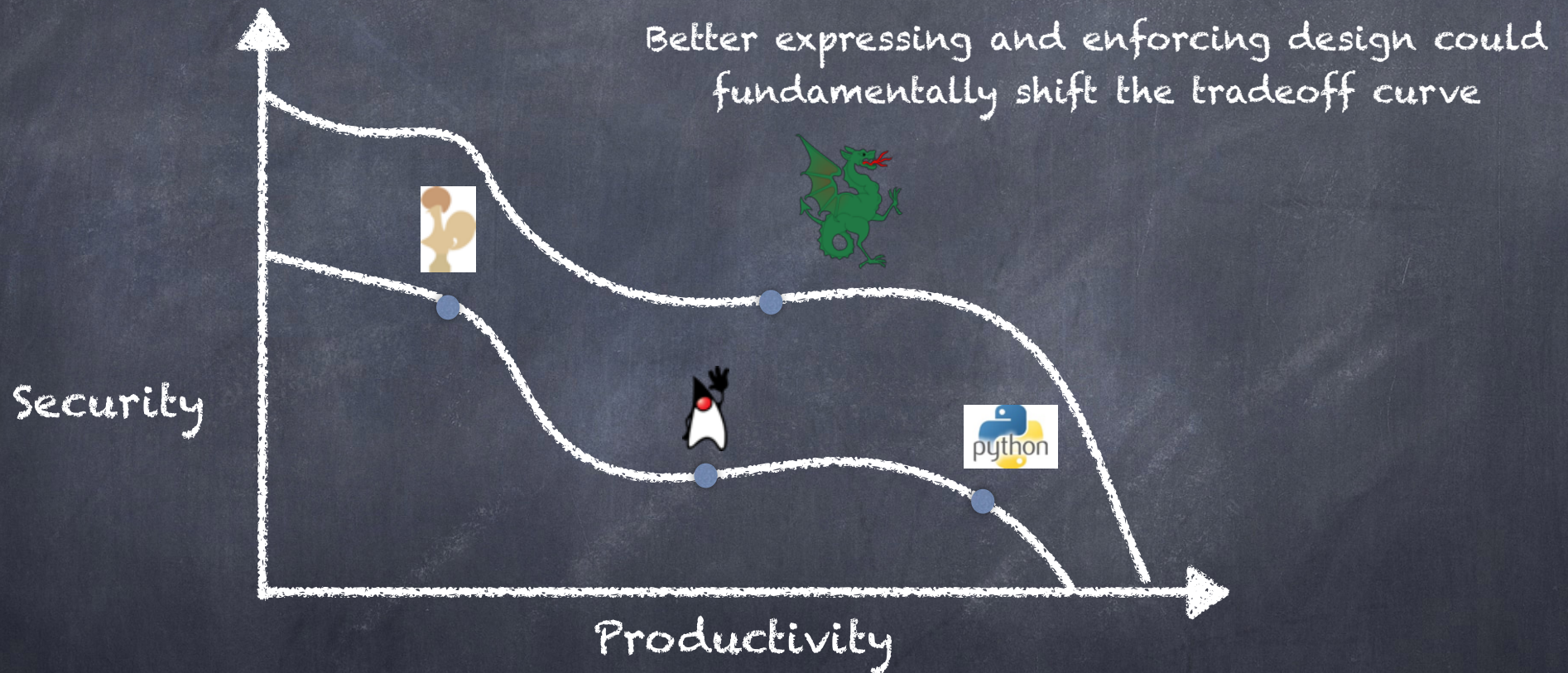
The Wyvern Programming Language

- But you might ask: "Isn't there a trade off between security and productivity?"



- What is Wyvern's secret sauce?

Shifting the Tradeoff Curve





Wyvern

- Design goals
 - Sound, modern language design
 - Type- and memory- safe, mostly functional, advanced module system
 - Incorporate usability principles
 - Security mechanisms built in



Wyvern

- The Wyvern Approach: Usable Design-Driven Assurance
 - Usable mechanisms to express and enforce large-scale design
 - Support for built-in assurance of critical properties, especially security
- Key mechanisms for expressing and enforcing design
 - Modules and architecture express high-level design
 - Extensible notation expresses code-level design
 - Types, capabilities, and effects are used to enforce design

Hello, world!

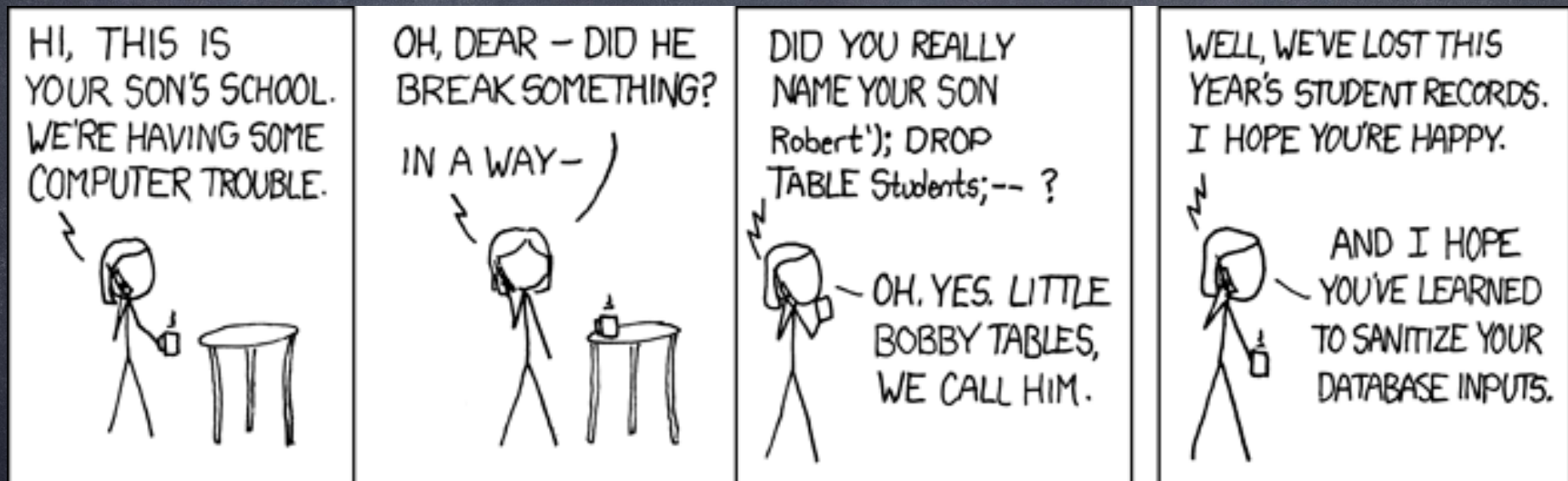
require stdout

```
stdout.print("Hello, world!\n")
```




Wyvern Demo: Immutability

SQL Command Injection



SQL Injection: a Solved Problem?

```
PreparedStatement s = connection.prepareStatement(  
    "SELECT * FROM Students WHERE name = ?;");  
s.setString(1, userName);  
s.executeQuery();
```

Fill the hole
securely

Prepare a statement
with a hole

• Evaluation



• Usability: unnatural, verbose



• Design: string manipulation captures domain poorly



• Language semantics: largely lost – just strings

• No type checking, IDE services, ...



Wyvern: Usable Secure Programming

- A SQL query in Wyvern:
`connection.executeQuery(~)`

~ introduces a domain-specific language (DSL) on the next indented lines

```
SELECT * FROM Students WHERE name = {studentName}
```

Semantically rich DSL. Can provide type checking, syntax highlighting, autocomplete, ...

Safely incorporates dynamic data - as data, not a command

- Claim: the secure version more natural and more usable
- No empirical evaluation, yet



Cyrus Omar

Assistant Professor (Sep. 2019-)
Computer Science and Engineering
University of Michigan



Technical Challenge: Syntax Conflicts



- Language extensions as libraries has been tried before
- Example: SugarJ/Sugar* [Erdweg et al, 2010; 2013]

```
import XML, HTML
```

```
val snippet = ~
```

Is it XML or HTML?

How do I `parse` this example?



Syntax Conflicts: Wyvern's Solution

metadata keyword indicates we are importing syntax, not just a library

```
import metadata XML, HTML
```

No ambiguity: the compiler loads the unique parser associated with the expected type XML

```
val snippet : XML = ~
```

How do I **parse** this example?

Syntax of language completely unrestricted -
indentation separates from host language



Technical Challenge: Semantics



Q: Is it safe to run custom parser at compile time?

A: Yes - immutability types used to ensure imported metadata is purely functional, has no network access, etc.

```
import metadata SQL
val connection = SQL.connect(...)
val studentName = input(...)
connection.executeQuery(~
```

```
    SELECT * FROM Students WHERE name = {studentName}
```

Language definition includes custom type checker - can verify query against database schema

Splicing (as in genes) theory ensures capture-avoiding substitution in code generated by SQL extension - safe to use host language variables

SQL extension has access to variables and their types in Wyvern host language

Wyvern TSL's

- Libraries cannot extend the base syntax of the language
- Instead, notation is associated with types.

"Type-Specific Languages" (TSLs)

- A type-specific language can be used within delimiters to create values of that type.

"Safely-Composable"

Example

```
serve : (URL, HTML) -> ()
```

```
serve(`products.nameless.com`, ~)
  :html
    :head
      :title Product Listing
      :style ~
        body { font-family: %bodyFont% }
    :body
      :div[id="search"]
        { SearchBox("Products") }
      :ul[id="products"]
        { items_from_query(query(db,
          <SELECT * FROM products COUNT {n_products}>)) }
```

base language

URL TSL

HTML TSL

CSS TSL

String TSL

SQL TSL

How do you enter and exit a TSL?

- In the base language, several inline delimiters can be used to create a TSL literal:

```
`TSL code here, ``inner backticks`` must be doubled`  
'TSL code here, 'inner single quotes' must be doubled'  
{TSL code here, {inner braces} must be balanced}  
[TSL code here, [inner brackets] must be balanced]  
<TSL code here, <inner angle brackets> must be balanced>
```

- If you use the block delimiter tilde (~), there are no restrictions on the subsequent TSL literal.
- Indentation ("layout") determines the end of the block

How do you associate a TSL with a type?

```
casetype HTML =  
  Text of String  
  | DIVElement of (Attributes, HTML)  
  | ULElement of (Attributes, HTML)  
  | ...  
metadata = new : HasParser  
  val parser : Parser = new  
    def parse(s : TokenStream) : ExpAST =  
      (* code to parse specialized HTML notation *)
```

```
objtype Parser =  
  def parse(s : TokenStream) : ExpAST
```

```
casetype ExpAST =  
  Var of ID  
  | Lam of (Var, ExpAST) | Ap of (Exp, Exp)  
  | CaseIntro of (TyAST, String, ExpAST) | ...
```


Why not associate a grammar with a type?

```
casetype HTML =
```

```
  Text of String
```

```
| DIVElement of (Attributes, HTML)
```

```
| ULElement of (Attributes, HTML)
```

```
| ...
```

```
metadata = new : HasParser
```

```
val parser : Parser = ~
```

```
  start ::= ":body" children::start
```

```
    `HTML.BodyElement([], %children%)`
```

```
  | ...
```

Grammars are TSLs for Parsers!

Quotations are TSLs for ASTs!

TSL Benefits

- Modularity and Safe Composability
 - DSLs are distributed in libraries, along with types
 - No link-time errors possible
- Identifiability
 - Can easily see when a DSL is being used
 - Can determine which DSL is being used by identifying expected type
 - DSLs always generate a value of the corresponding type
- Simplicity
 - Single mechanism that can be described in a few sentences
 - Specify a grammar in a natural manner within the type
- Flexibility
 - A large number of literal forms can be seen as type-specific languages
 - Whitespace-delimited blocks can contain arbitrary syntax

TSL Limitations

- Decidability of Compilation: Because user-defined code is being evaluated during parsing and type checking, compilation might not terminate.
- No editor support, but subject of interesting related work at the University of Michigan by Cyrus's research group...



Wyvern Demo: Type-Specific Languages

Our Approach: Usable Architecture-Based Security



Engineering:
Express design in
domain-specific way

DSL support in
Wyvern



Usability:
Natural syntax, enabling
IDE support



Formal Modelling: Type safety, variable hygiene, conflict-free extensions

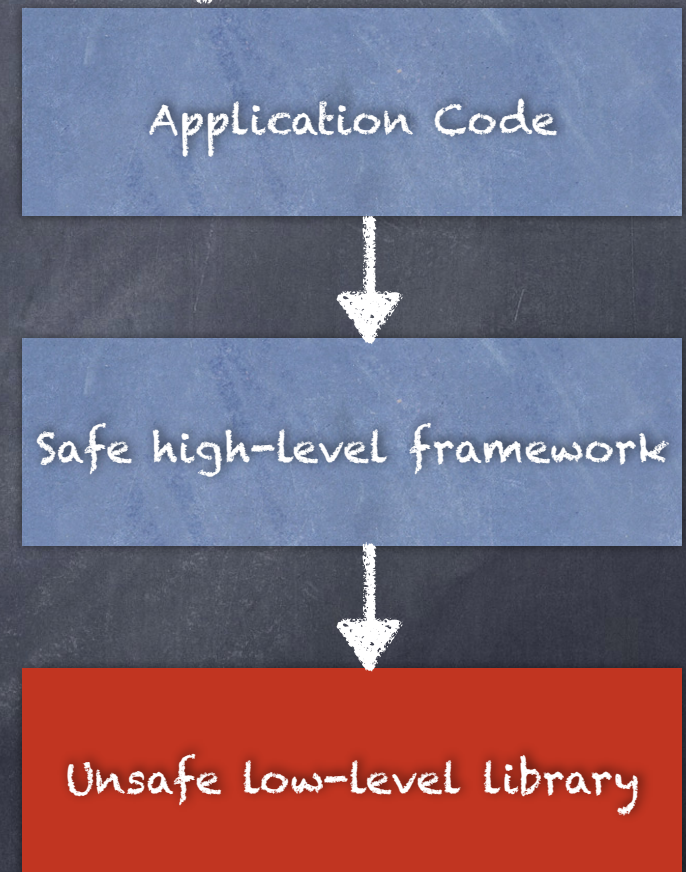
Resource Use

- SQL extensions are nice!
- But what if people use a low-level, string-based library anyway?
- More broadly, what if people misuse resource-access libraries?

An Old Idea: Layered Architectures

[Dijkstra 1968]

- Lowest layer: an unsafe, low-level library
 - provides basic access to resources
- Middle layer: a higher-level framework
 - enforces safety invariants over resources
- Top layer: the application
- Code must obey strict layering
 - Application must only use the safe framework
- Many variants:
 - Secure networking framework
 - Safe SQL-access library
 - Replicated storage library

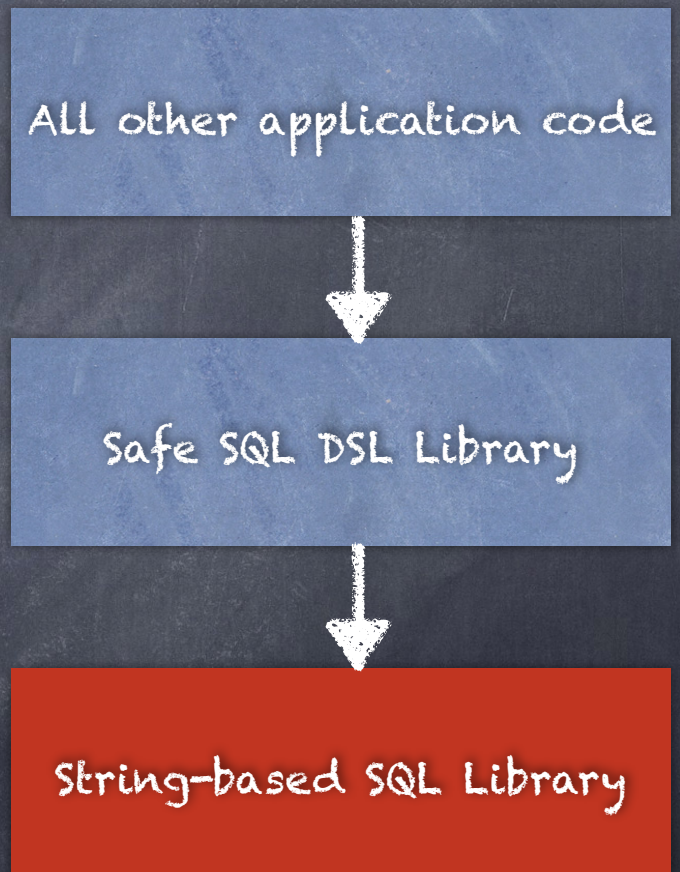


RQ: Can we use capabilities to enforce layered resource access?

* Capability: an unforgeable token controlling access to a resource [Dennis & Van Horn 1966]

Architecture: Principle of Least Privilege (PoLP)

- Every module must be able to access only the resources necessary for its legitimate purpose [Saltzer & Schroeder 75]
- Architectural layering example: Only Safe SQL Library may access the low-level SQL interface



Module Linking as Architecture

`require db.stringSQL`

To access external resources like a database, main requires a capability from the run-time system. A capability is an unforgeable token controlling access to a resource.

`application.run()`

`stringSQL`

Module Linking as Architecture

We can import code modules, but they have no ambient authority to access resources (cf Newspeak). `sqlApplication` cannot access the database by itself.

```
require db.stringSQL
```

```
import db.safeSQL
```

```
import app.sqlApplication
```

```
val sql = safeSQL(stringSQL)
```

```
val application = sqlApplication(sql)
```

```
application.run()
```

We must instantiate a `sqlApplication` object, passing it the resources it needs. We pass only a capability to the `safe` library.



Module Linking as Architecture

```
module def sqlApplication(safeSQL : db.SafeSQL)
def run() : Int
  // application code
```

```
require db.stringSQL
```

```
import db.safeSQL
```

```
import app.sqlApplication
```

```
val sql = safeSQL(stringSQL)
```

```
val application = sqlApplication(sql)
```

```
application.run()
```

```
module def safeSQL(strSQL : db.StringSQL)
// implement ADT in terms of strings
```

sqlApplication



safeSQL



stringSQL

How Hard to Link it ALL Up?

- Most Wyvern modules don't have state, can be freely imported
- Statically tracked: stateful modules/objects and resource types

Provides access
to OS resource

```
type SetM
  resource type Set
    def add(v : Int)
    def isMember(v : Int) : Bool
  def makeSet() : Set
```

```
resource type File
  def write(s : String)
```

Type of modules is pure; no static state. Objects created by module may be stateful resources, though.

```
module setM : SetM
```

```
module def client(aFile : File)
  import setM ...
```

Resources must be passed in; pure modules can just be imported.

- resource types capture state or system access: other types do not
 - Useful design documentation; e.g. MapReduce tasks should be stateless
 - Supports powerful equational reasoning, safe concurrency, etc.

Checking PoLP with Effects

```
// in signature of the rawSQL module  
effect UnsafeQuery  
  
type Connection  
  
def connect(...) : Connection  
  
def query(q:String) : {UnsafeQuery} Data
```

The unsafe SQL Library defines an UnsafeSQL effect

Query operations have an UnsafeQuery effect

```
// client code
```

```
def getData(input : String) : Data
```

```
    rawSQL.query("SELECT * FROM Students WHERE name = '" + input + "';")
```

Error: getData() must declare effect rawSQL.UnsafeQuery

NB! In Wyvern Effect is a "Resource.Operation" pair.

Has effect rawSQL.UnsafeQuery

Checking PoLP with Effects

```
// in signature of the rawSQL module
```

```
effect UnsafeQuery
```

```
type Connection
```

```
def connect(...) : Connection
```

```
def query(q:String) : {UnsafeQuery} Data
```

```
// client code
```

```
def getData(input : String) : {rawSQL.UnsafeQuery} Data
```

```
    rawSQL.query("SELECT * FROM Students WHERE name = '" + input + "';")
```

The unsafe SQL Library defines an UnsafeSQL effect

Query operations have an UnsafeQuery effect

All dangerous code marked with effect

NB! In Wyvern Effect is a "Resource.Operation" pair.

Has effect rawSQL.UnsafeQuery

Effect Abstraction

- Issue: won't users of the safeSQL Library have an UnsafeQuery effect, if safe SQL is built on rawSQL?

The safeSQL functor uses a rawSQL module

```
module def safeSQL(rawSQL : RawSQL) : SafeSQL
```

```
  type SQL
```

Defines a SQL ADT with metadata for parsing

```
    metadata ...
```

```
  abstract effect SafeQuery = rawSQL.UnsafeQuery
```

```
  def query(SQL) : {SafeQuery} Data
```

```
  ...
```

Now clients have effect safeSQL.SafeQuery

The SafeQuery effect is defined in terms of UnsafeQuery. This definition is abstract - hidden from clients.

Q: Can't any library do this, potentially hiding unsafe queries?

A: Potentially, but can mechanically check only trusted libraries do so

Effect System Usability



Client Code



Safe SQL DSL Library

- Isn't it a pain to declare all these effects?
 - Case in point: exception specifications in Java
- We can bound a module's effects by its capabilities
 - No need to effect-annotate the module
 - Does assume capability-safety (cf JS Frozen Realms)

Client can have effect
safeSQL.SafeQuery (and nothing else)

```
module def client(safeSQL : SafeSQL) : Client
```

```
import ...
```

Imports may not be
resources - no effects.

If safeSQL defines higher-order functions, make
sure the argument is allowed to have the
SafeQuery effect (cf contravariant subtyping).

Our Approach: Usable Architecture-Based Security



Engineering:
Architectural restrictions
on resource use

Effects and
capabilities in
Wyvern



Usability:
Bound effects based on
architecture



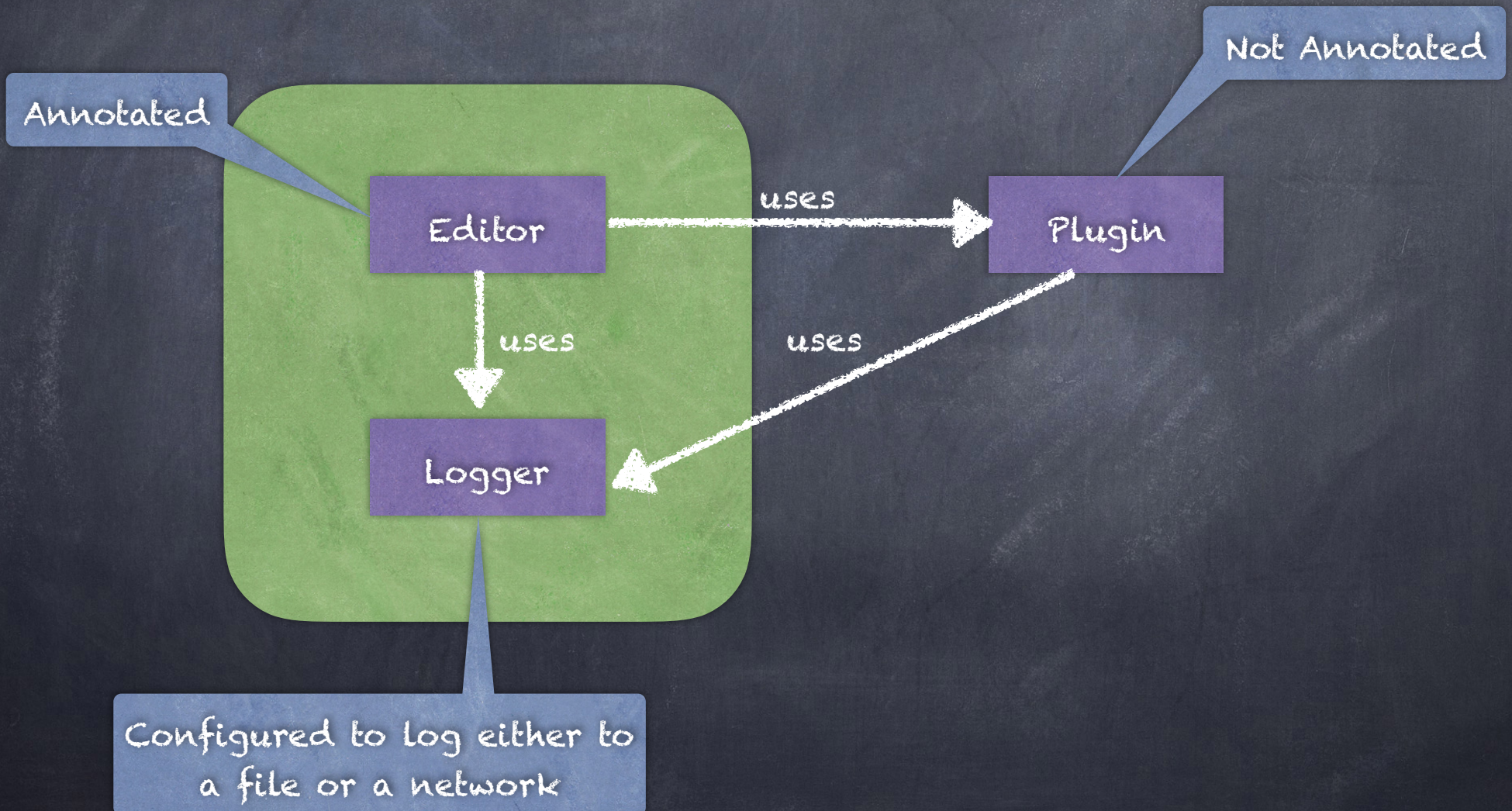
Formal Modelling: effect- and capability- safety, effect bounds



Wyvern Demo: Effects



Wyvern Demo: Effects



Higher Order Effects



```
module def repeaterPlugin(defaultLogger : Logger)
```

Our solution lifts polymorphism to the module level where the state is created

```
var logger : Logger = defaultLogger
```

```
def setLogger(logger : Logger) : Unit
```

```
  logger = newLogger
```

We would like to assign this function an effect polymorphic type

But the function might assign to local state, so the effect of `newLogger` must be bounded by the overall effect of the module (cf polymorphism and state more generally)

Alternative: Effect Inference

- Effect Inference
 - Only applies if you have the code
 - Usability issues
 - can fail because of something deep in the code
 - can succeed, then fail if the code changes

Sidenote: Wyvern Formalisation

- Built up from simply typed Lambda Calculus with recursive records
- Via classes translated to objects
- Via modules translated back to classes and objects system
- As "onion layers" with type members and effects added progressively

Sidenote: Type Members

- More expressive than type parameters but harder to reason about
- Recent DOT result on soundness that we extended by exploring how to achieve decidability
- We support both type members with structural subtyping and
- Nominal declaration of explicit subtype relationships of objects that include bounded type members



Wyvern Demo: Capabilities

Sealers / Unsealers

require stdout

```
import wyvern.String
import wyvern.option
type Option = option.Option
```

```
resource type SealedBox
  def shareContent():Unit
```

```
resource type BrandSealer
  def seal(object:Option):SealedBox
```

```
resource type BrandUnsealer
  def unseal(box:SealedBox):Option
```

```
resource type BrandPair
  var name:String
  var sealer:BrandSealer
  var unsealer:BrandUnsealer
```


Sealers / Unsealers

```
def makeBrandPair(name:String):BrandPair
  var shared:Option = option.None()
  def makeSealedBox(object:Option):SealedBox
    val newBox:SealedBox = new
      def shareContent():Unit
        shared = object
    newBox
  new
  var name:String = name
  var sealer:BrandSealer = new
    def seal(object:Option):SealedBox
      makeSealedBox(object)
  var unsealer:BrandUnsealer = new
    def unseal(box:SealedBox):Option
      shared = option.None()
      box.shareContent()
      var result:Option = shared
      result
```


Sealers / Unsealers

// Simple example of using brand pair from E Wiki:

```
var alexBrandPair:BrandPair = makeBrandPair("Alex")
```

```
var jonathanBrandPair:BrandPair = makeBrandPair("Jonathan")
```

```
var alexBox:SealedBox = alexBrandPair.sealer.seal(option.Some("Alex's"))
```

```
var jonathanBox:SealedBox = jonathanBrandPair.sealer.seal(option.Some("Jonathan's"))
```

```
string = alexBrandPair.unsealer.unseal(alexBox).getOrElse(() => "NOTHING")
```

```
stdout.print(string + "\n")
```

```
string = jonathanBrandPair.unsealer.unseal(jonathanBox).getOrElse(() => "NOTHING")
```

```
stdout.print(string + "\n")
```

```
string = alexBrandPair.unsealer.unseal(jonathanBox).getOrElse(() => "NOTHING")
```

```
stdout.print(string + "\n")
```

```
string = jonathanBrandPair.unsealer.unseal(alexBox).getOrElse(() => "NOTHING")
```

```
stdout.print(string + "\n")
```


Mint Example (E)

```
resource type Mint
  def makePurse(balance:Int):Purse
  def print():Unit
```

```
resource type Purse
  def getBalance():Int
  def sprout():Purse
  def getDecr():SealedBox
  def deposit(amount:Int, src:Purse):Unit
  def print():Unit
```


Mint Example (E)

```
def makeMint(name:String):Mint
  var brandPair:BrandPair = makeBrandPair(name)
  new (selfMint) =>
    def makePurse(balance:Int):Purse
      var balance:Int = balance
      val decr = (amount:Int) => (balance = balance - amount)
      new (selfPurse) =>
        def getBalance():Int = balance
        def sprout():Purse = selfMint.makePurse(0)
        def getDecr():SealedBox = brandPair.sealer.seal(option.Some(decr))
        def deposit(amount:Int, src:Purse):Unit
          brandPair.unsealer.unseal(src.getDecr()).getOrElse(() =>
            ((a:Int) => (-1)))(amount)
          balance = balance + amount
        def print():Unit
          stdout.print("Purse that has ")
          stdout.printInt(balance)
          stdout.print(" bucks from mint named " + brandPair.name + "\n")
    def print():Unit
      stdout.print("Mint named " + brandPair.name + "\n")
```


Mint Example (E)

```
var carolMint:Mint = makeMint("Carol")  
carolMint.print()
```

```
var aliceMainPurse:Purse = carolMint.makePurse(1000)  
aliceMainPurse.print()
```

```
var bobMainPurse:Purse = carolMint.makePurse(0)  
bobMainPurse.print()
```

```
var paymentForBob:Purse = aliceMainPurse.sprout()  
paymentForBob.print()
```

```
paymentForBob.deposit(10, aliceMainPurse)  
paymentForBob.print()
```

```
bobMainPurse.deposit(10, paymentForBob)  
bobMainPurse.print()  
aliceMainPurse.print()
```


Caretaker

```
require stdout
```

```
import wyvern.String  
import wyvern.option  
type Option = option.Option
```

```
resource type Carol  
  def playWith1():Unit  
  def playWith2():Unit
```

```
type Bob  
  def playWith(carol:Carol):Unit
```


Caretaker

```
var bob:Bob = new
  def playWith(carol:Carol):Unit
    carol.playWith1()
    carol.playWith2()

var carol1:Carol = new
  def playWith1():Unit
    stdout.print("Playing on the playground 1\n")
  def playWith2():Unit
    stdout.print("Playing on the playground 2\n")

stdout.print("Using Carol directly:\n")
bob.playWith(carol1)
```


Caretaker

```
resource type Revoker  
  def revoke():Unit
```

```
// TODO: We need Wyvern to support forwarding of methods  
// somehow for this to work generically.
```

```
resource type CarolRevoker  
  def carol():Carol  
  def revoker():Revoker
```


Caretaker

```
def makeCarolRevoker(carol:Carol):CarolRevoker
  var target:Option = option.Some(carol)
  new
    def carol():Carol
      new (thisCarol) =>
        var blankCarol:Carol = new
          def playWith1():Unit = stdout.print("playWith1 REVOKED\n")
          def playWith2():Unit = stdout.print("playWith2 REVOKED\n")
        def playWith1():Unit
          target.getOrElse(() => thisCarol.blankCarol).playWith1()
        def playWith2():Unit
          target.getOrElse(() => thisCarol.blankCarol).playWith2()
    def revoker():Revoker
      new
        def revoke():Unit
          target = option.None()
```


Caretaker

```
stdout.print("Creating Carol with caretaker.\n")  
var carolRevoker:CarolRevoker = makeCarolRevoker(carol1)
```

```
stdout.print("Doing it with Carol via caretaker.\n")  
var carol2:Carol = carolRevoker.carol()  
bob.playWith(carol2)
```

```
stdout.print("Doing it with Carol via caretaker after revoking.\n")  
var revoker:Revoker = carolRevoker.revoker()  
revoker.revoke()  
bob.playWith(carol2)
```